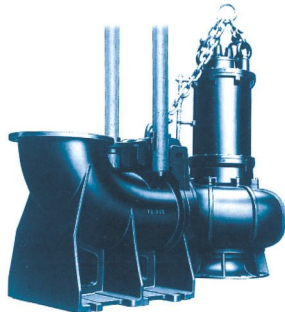


# JPTO

## Automatic Discharge Connector(A.D.C)



### Application

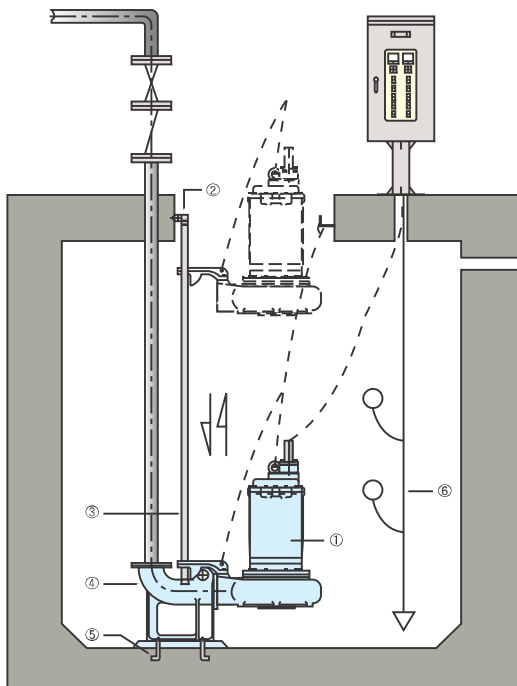
- Easy to work at a place which is hard to do piping works such as sewage and waste water treatment plant
- Unnecessary to enter at the hazardous environment of sump or narrow area



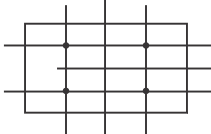
### Features

- The simple structure to easy to maintenance

### Drawing and Parts

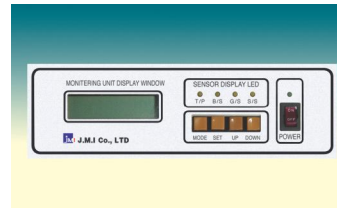


Center line of guide pipe



- ① Submersible Pump
- ② Guide Support
- ③ Guide Pipe
- ④ A.D.C Body
- ⑤ Anchor Bolt
- ⑥ Level Switch

## MONITORING UNIT SYSTEM



Monitoring Unit System is connected with various senses in the pump in order to protect tilting and distortion of the pump

### Structure of Monitoring Unit System

- 1) Winding Temperature Sensor
  - Three temperature sensors(PT 100 Ω) detect a rise in temperature of motor
- 2) Bearing Temperature Sensor
  - Sense of bearing temperature in bearing housing
- 3) Leakage Detector, Searching Sensor
  - Float switch for detection of liquid in the stator housing or junction box

### Specification and Treatment of Monitoring Unit

- 1) Technical Specification
  - Supply Power : AC220V
  - Frequency : 60HZ
  - Moisture : 80%
  - Amperage : 500mA
  - Temperature : 0~40°C
  - OutPut Contact : AC220V, 10A
- 2) Treatment Caution
  - Install at a place there is no water, moisture
  - Install at a place there is no vibration
  - Install at a place there is no harmful gas and high voltage or high frequency
  - Be cautious of overpower and impact

## FLOAT LEVEL SWITCH



Float Level Switch can be used for starting or stopping a pump by closing or breaking the circuit when the liquid level reaches the regulator

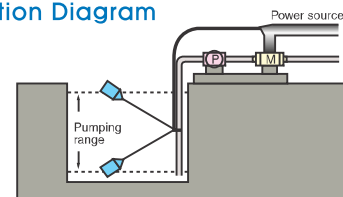
### Features

- Contact capacity is very high
- Convenient installation

### Specification

- Capacity : 250 VAC 10A
- Range of used Temperature : 0°C ~50°C
- Cable Length : 3M(standard)

### Connection Diagram



### Treatment Caution

- Never operate in environment with chemical products
- If load current is higher than normal, use a magnetic switch